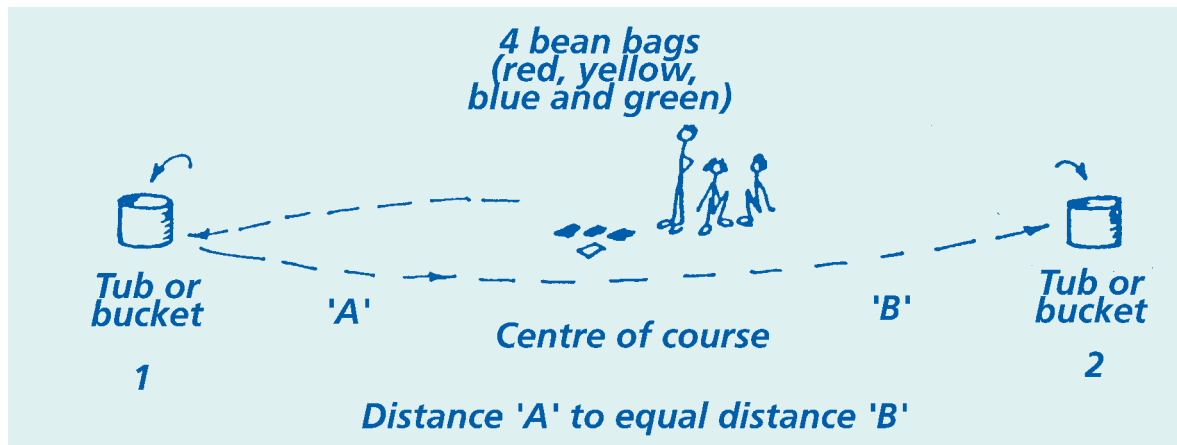


Resource material: Relay activities

MEMORY RELAY



There can be any number of teams depending on equipment available.

Each team is positioned at the centre of the course in a lane or distinct clear running area. At either end of each team's lane a bucket or tub is placed.

The relay is under the control of a caller who calls instructions in a loud, clear voice.

The tubs are designated '1' and '2' and there are 4 coloured bean bags allocated to each team placed at the centre.

Starting sequence

The caller shouts instructions such as, '**RED TO 2**', and the team members must take the red bag to tub 2.

This can be followed by '**BLUE TO 1**' and the blue bag must be taken to tub 1.

The caller follows by instructing the teams to place the yellow and green bags in tubs so that all 4 bags are in tubs. There could be 2 in each tub or 3 in 1 and 1 in the other. It does not matter.

Now the memory sequence starts

The caller shouts a colour and the team must remember which tub that it was in and send a member to get it and transfer it to the other tub. The quickest team gets a point.

Teams can get quite confused for they must remember where the colours are and the pace can be quite fast.